# Degree roadmap for Video & Animation BFA 2024-25

## Lower Division Foundation (18 units)
- **Art 100**: Fundamentals of Drawing [GE C1]
- **Art 101**: Photography 1
- **Art 102**: 2D Processes
- **Art 103**: 3D Processes
- **Art 104**: 4D Processes
- **Art 120**: Art of Asia and the Pacific World [GE C1]

*Take ALL Lower Division Foundation courses in any order*

## Upper Division Foundation (16 units)
- **Art 323**: Art and Media in Modernity [Social Justice]
- **Art 326**: Contemporary Visual Studies
- **Art 496**: Special Topics

**Choose ONE**
- **Art 420W**: Writing about World Art [UD-C]
- **Art 423W**: Writing about Art & Media in Modernity [UD-C]
- **Art 426W**: Writing about Contemporary Visual Studies [UD-C]
- **Art 491**: BFA Critique = 1 unit x 3
  *take once a semester for 3 semesters*
- **Art 440**: Forum = 1 unit

## Upper Division Video & Animation (15 units)
- **Choose THREE**
  - **Art 343**: Video 2
  - **Art 344**: Animation 2
  - **Art 345**: Motion Graphics 2
  - **Art 346**: 3D Modeling & Animation 2
  - **Art 449**: Special Topics Video Animation

- **Art 327**: Cinema Art Studies
- **Art 448**: Advanced 4D Projects (Two of: ART 343-346)

## Complete most Upper Division Courses before commencing your Capstone

### Capstone (3 units)
- **Art 493F**: Video & Animation Senior Project
  - (BFA major, and senior standing; co-req 448)